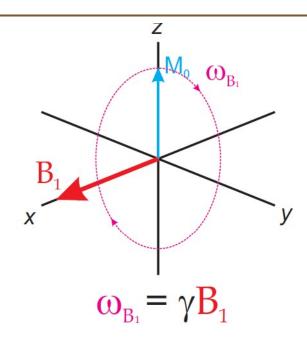
How can we move the magnetization off the Z-axis?

If we could apply a *second* magnetic field that is perpendicular to the z-axis, we would perturb the equilibrium by forcing a precession. This ω_{B_1} precession frequency is directly proportional to the applied B_1 field strength.

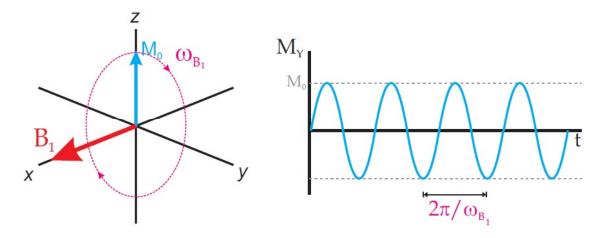


How do we physically do this?

Answer: We use the magnetic component of a radio frequency (RF) wave. (Remember electro-magnetic radiation has a magnetic component.) This RF irradiation is introduced to a sample by a coil that is wound perpendicular to main field (B_0).

This RF has to be at or near the resonance frequency to have an effect.

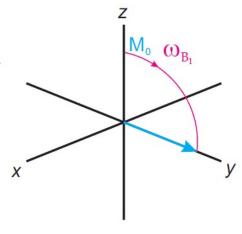
If we ignore relaxation, the y component of the magnetization will simply oscillate at frequency ω_{B_1} when B_1 is applied along the x-axis.



We can control the final orientation of the magnetization by precisely setting the duration of the irradiation field.

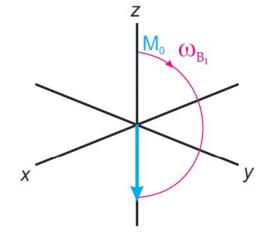
If:

$$t_p = \pi/2\omega_{B_1} = 90^{\circ}$$
 Pulse Width

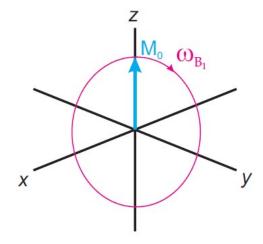


Other orientations are possible:

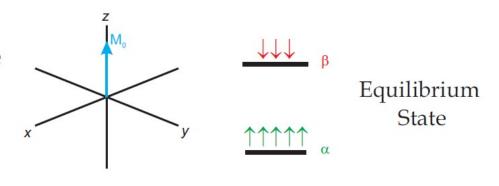
 $t_p = \pi/\omega_{B_1} \equiv 180^{\circ}$ Pulse Width



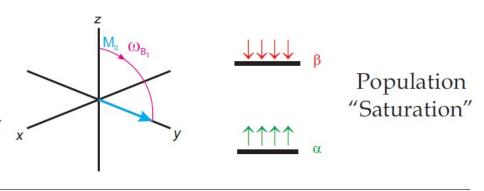
If:
$$t_p = 2\pi/\omega_{B_1} \equiv 360^{\circ} \text{ Pulse Width}$$

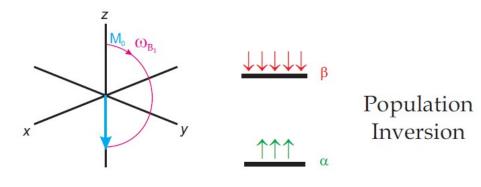


What do pulses do to the populations of the energy levels?

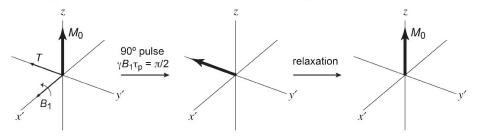


Note: Energy levels cannot provide any insight to the magnetization in the xy plane.





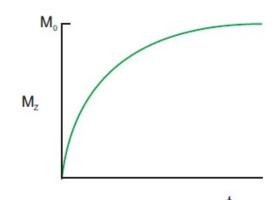
In these forms the Bloch equations show how magnetization reaches equilibration after a perturbation:

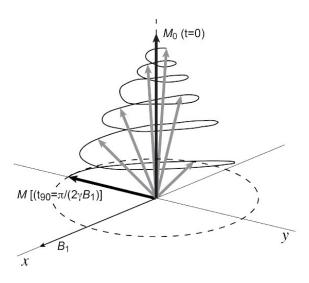


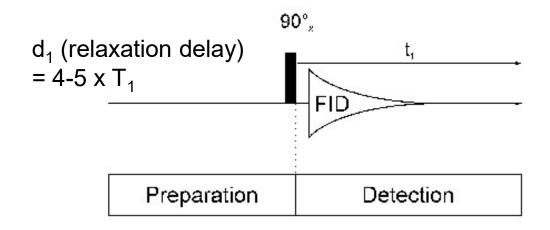
With time, normal relaxation processes return the system to thermal equilibrium, and M_0 returns to the +*z*-axis

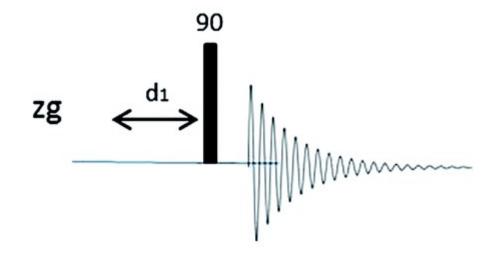
The Z-component:

$$M_z = M_0 (1 - e^{(-t/T_1)})$$

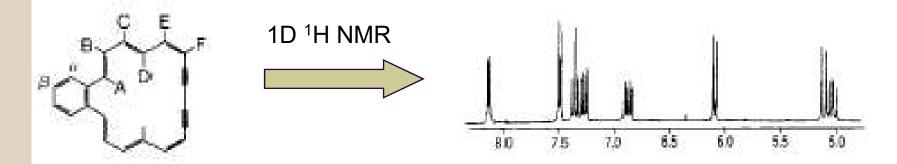






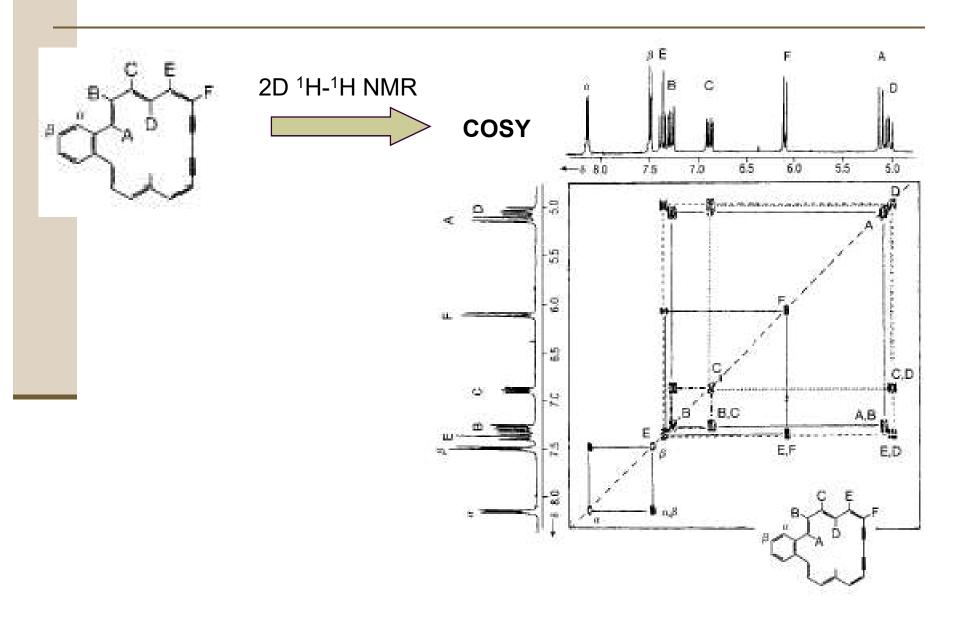


The limitation of 1D NMR is solved by nD



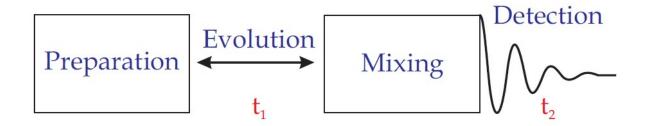
- How to assign ¹H chemical shifts?
- What are the coupled ¹H nuclei?

The importance of 2D NMR in structure elucidation



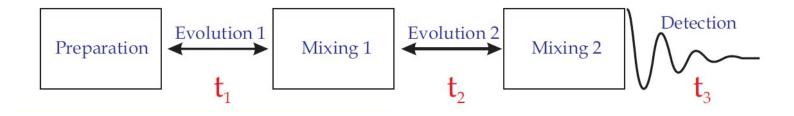
General scheme of 2D and nD NMR

The general form of any 2D NMR sequence is:

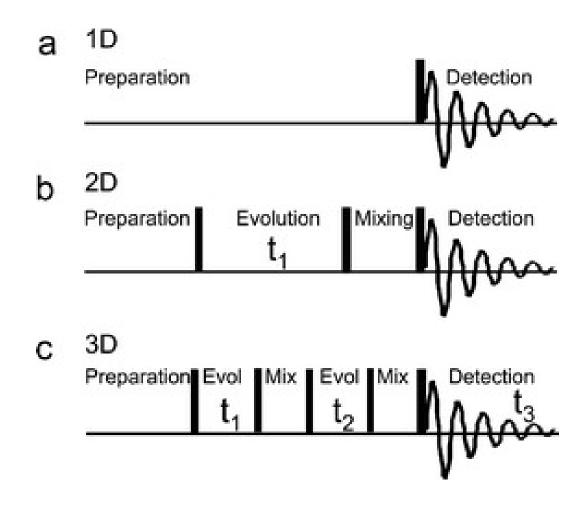


The Preparation and Mixing periods are a pulse or series of pulses and **fixed** delays. The Evolution period is the varying delay time (t_1) where chemical shift or J modulation occurs. The Detection period (t_2) is similar to the collection of 1D FIDs.

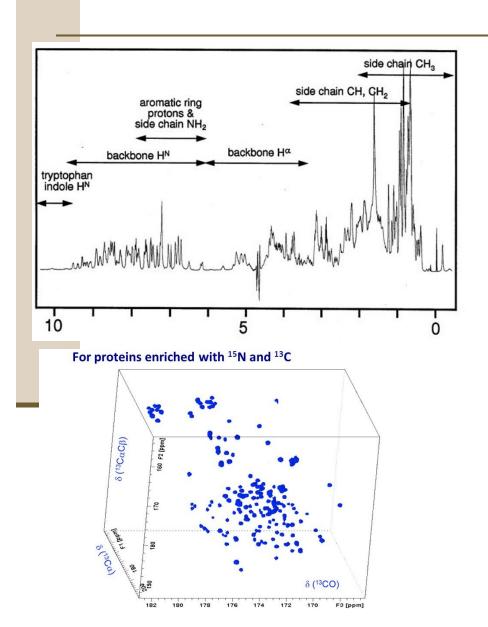
Taken further, nD NMR can have three or more time domains in the general form:

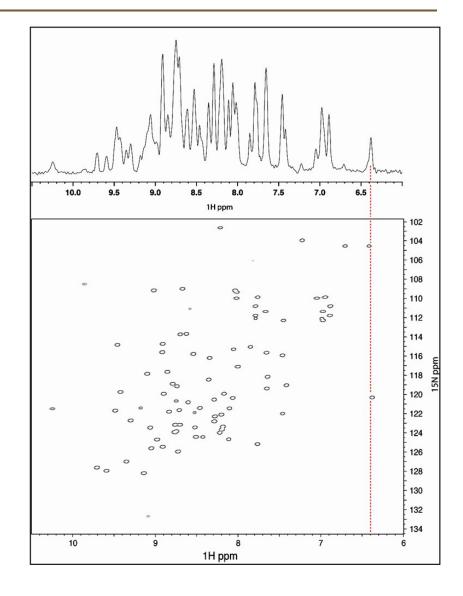


Pulse sequences of 1D, 2D and 3D NMR



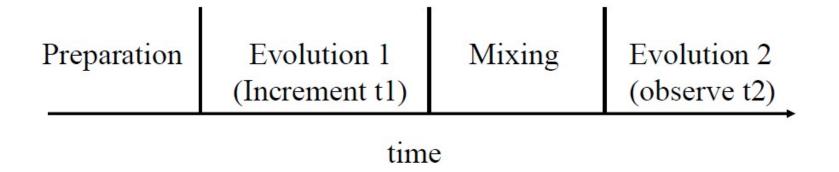
Example: 1D, 2D and 3D NMR spectra of protein





General scheme of 2D, nD NMR and ¹H-¹H COSY

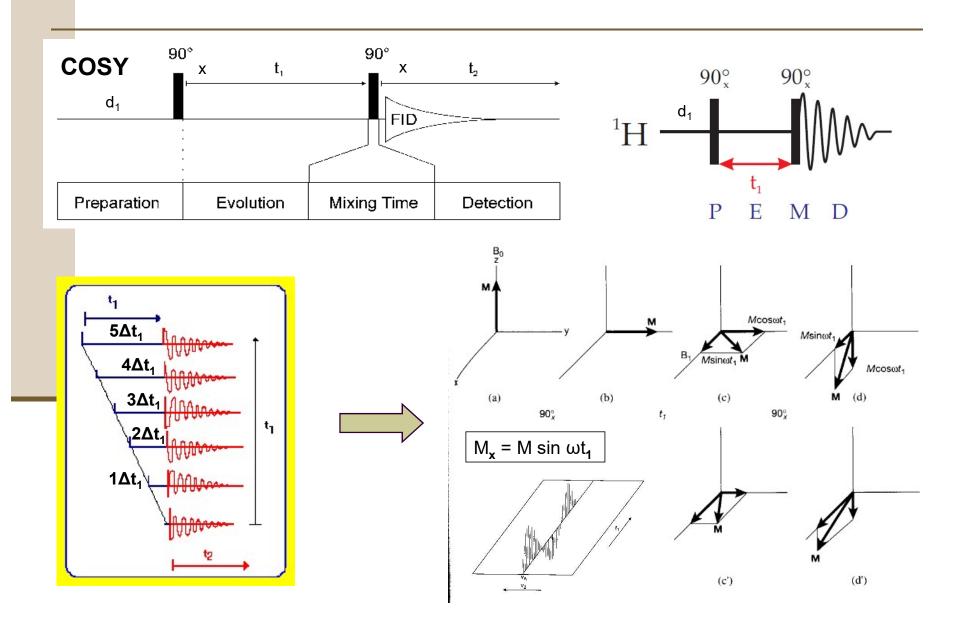
A General Scheme: other mixing and evolution periods can be added to increase dimensions



Example: COSY – mixing is scalar coupling

```
90x 90x (mix)
d1 (recover) t1 (evolve) t2 (observe)
```

Introduction to ¹H-¹H COSY

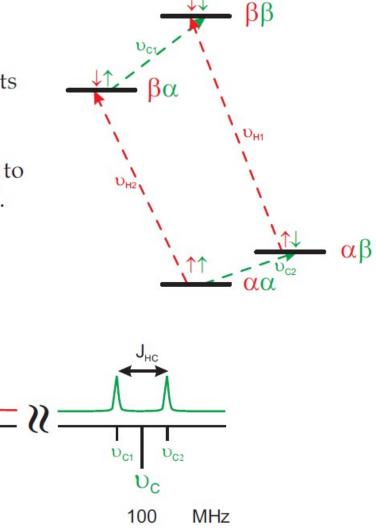


Introduction to polarization transfer for heteronuclear NMR experiments

Polarization Transfer

The fundamental basis of *polarization transfer* experiments exploits the greater Boltzmann population of a more sensitive nuclei (S) like ¹H and transfers it to an insensitive (I) nucleus like ¹³C.

400

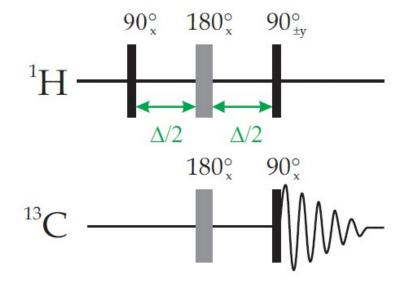


Introduction to <u>INEPT</u> by polarization transfer for heteronuclear NMR experiments

Insensitive Nuclei Enhancement by Polarization Transfer (INEPT).

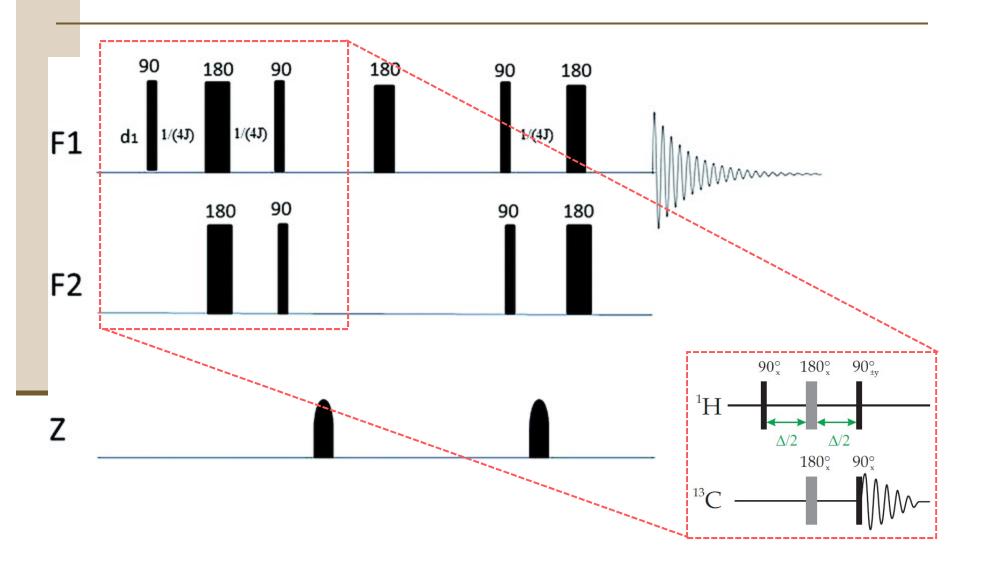
The INEPT sequence provides a way of inverting one half of all HC doublets regardless of chemical shift. It does this without the need for selective pulses.

The sequence is an adaptation of the spin echo sequence.

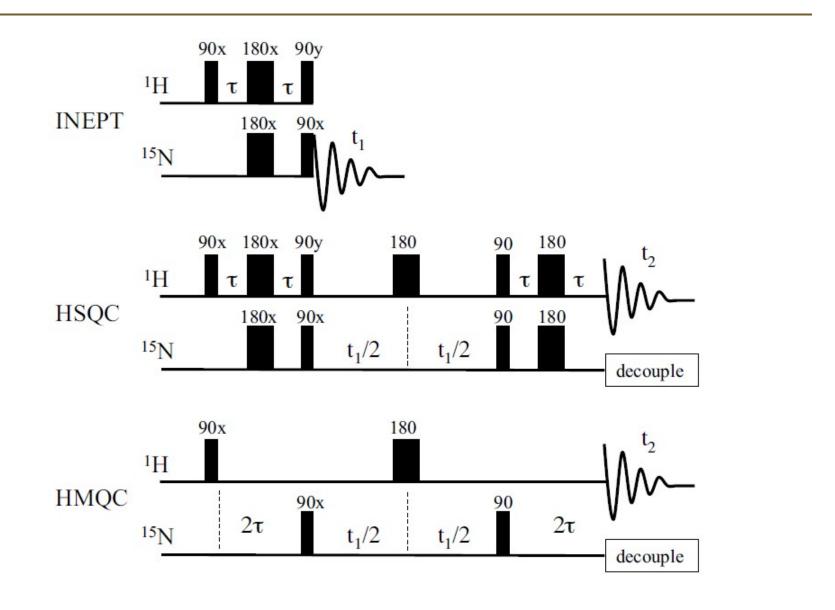


$$\Delta/2 = 1/(4 \text{ J})$$

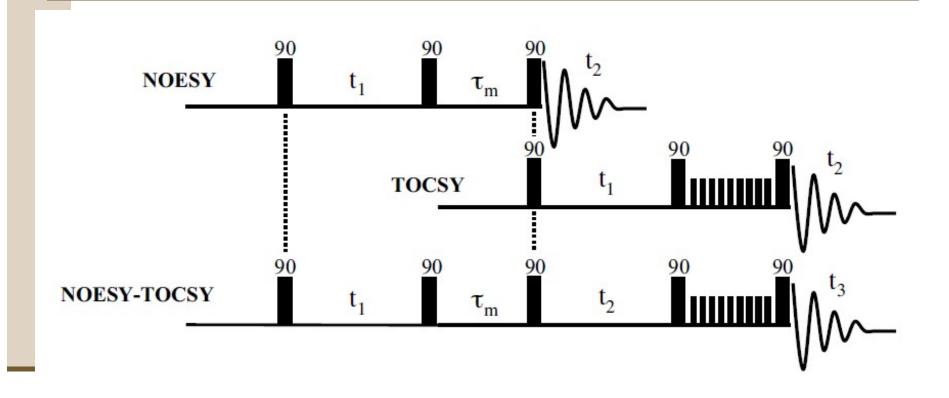
Pulse sequence of a gradient HSQC spectrum



INEPT, HSQC and HMQC pulse sequences

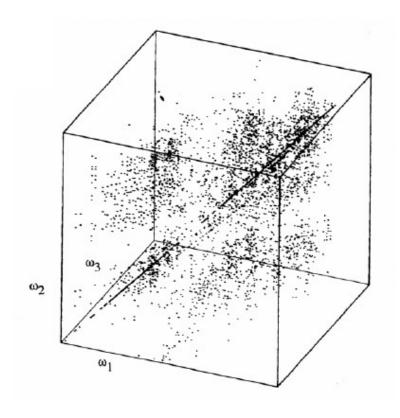


Example of a 3D ¹H-¹H NOESY-TOCSY experiment

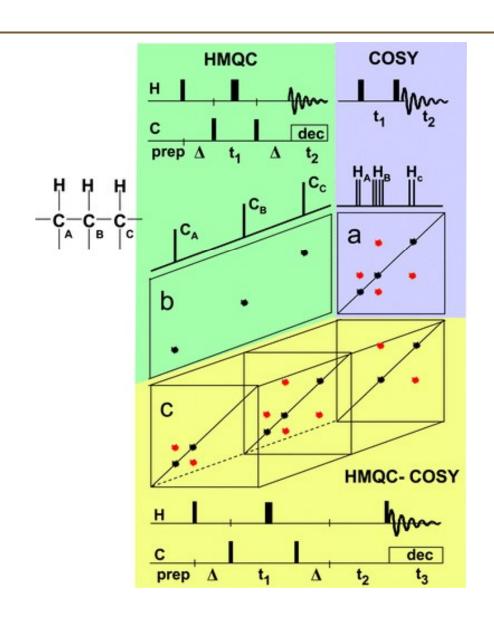


Example of a 3D ¹H-¹H NOESY-TOCSY experiment

- Example: 3D NOESY-TOCSY of parvalbumin (108 amino acids)
 - -8.7 mM
 - -170 hours (~ 7 days)
 - -50,000 cross peaks!



Example of a 3D ¹H-¹³C HMQC-COSY experiment



Example of a 3D ¹H-¹³C NOESY-HSQC experiment

